

A ROLE-PLAYING FANTASY GAME

WIZARD'S CROWN

WITH TACTICAL COMBAT™



ECP
*Entertaining
Australasia*



STRATEGIC
SIMULATIONS INC.

C64
DISK

... the stolen Crown of the Emperor — bestower of knowledge and wisdom upon the Fellowship of Wizards who once ruled in Arghan. Usurped by the traitor Tarmon, Wizard of Thunder, the Crown lies imprisoned behind spell-woven walls in the shattered ruins of the once splendid city. Now eight fearless adventurers dare the perils of the cursed domain. Their quest — to wrest the Crown from captivity and restore it to its rightful bearer.

When fighting starts, you can let the computer resolve it quickly or you can personally direct it with a multitude of combat options. Challenge yourself at any of five levels of play. Capture, find, or trade a nearly limitless number of magic items to increase your chances of fulfilling the quest and claiming the promised prize — a reward of great enchantment.

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The ruins of Arghan with the Palace at the top of the hill.

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